

... in the Example:

A definition of `max` may look as follows:

```
let max = fun x → match x with (x1, x2) → (  
    match x1 < x2  
    with True → x2  
       | False → x1  
    )
```

Accordingly, we have for `abs` :

$$\text{let } \text{abs} = \text{fun } x \rightarrow \text{let } z = (x, -x) \\ \text{in } \text{max } z$$

4.2 A Simple Value Analysis

Idea:

For every subexpression e we collect the set $\llbracket e \rrbracket^\#$ of possible values of $e \dots$

Let V denote the set of occurring (classes of) constants, functions as well as applications of constructors and operators. As our lattice, we choose:

$$\mathbb{V} = 2^V$$

As usual, we put up a **constraint system**:

- If e is a value, i.e., of the form: $b, c\ e_1 \dots e_k, (e_1, \dots, e_k)$, an operator application or **fun** $x \rightarrow e$ we generate the constraint:

$$\llbracket e \rrbracket^\# \supseteq \{e\}$$

- If $e \equiv (e_1\ e_2)$ and $f \equiv \mathbf{fun}\ x \rightarrow e'$, then

$$\llbracket e \rrbracket^\# \supseteq (f \in \llbracket e_1 \rrbracket^\#) ? \llbracket e' \rrbracket^\# : \emptyset$$

$$\llbracket x \rrbracket^\# \supseteq (f \in \llbracket e_1 \rrbracket^\#) ? \llbracket e_2 \rrbracket^\# : \emptyset$$

...

- int-values returned by operators are described by the unevaluated expression;

Operator applications might return Boolean values or other basic values. Therefore, we do replace tests for basic values by **non-deterministic** choice ...

- If $e \equiv \text{let } x_1 = e_1 \text{ in } e_0$, then we generate:

$$\begin{aligned} \llbracket x_1 \rrbracket^\# &\supseteq \llbracket e_1 \rrbracket^\# \\ \llbracket e \rrbracket^\# &\supseteq \llbracket e_0 \rrbracket^\# \end{aligned}$$

- Assume $e \equiv \text{match } e_0 \text{ with } p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k$.
Then we generate for $p_i \equiv b$,

$$\llbracket e \rrbracket^\# \supseteq \llbracket e_i \rrbracket^\# : \emptyset$$

If $p_i \equiv c y_1 \dots y_k$ and $v \equiv c e'_1 \dots e'_k$ is a value, then

$$\llbracket e \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e_i \rrbracket^\# : \emptyset$$

$$\llbracket y_j \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e'_j \rrbracket^\# : \emptyset$$

If $p_i \equiv (y_1, \dots, y_k)$ and $v \equiv (e'_1, \dots, e'_k)$ is a value, then

$$\llbracket e \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e_i \rrbracket^\# : \emptyset$$

$$\llbracket y_j \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e'_j \rrbracket^\# : \emptyset$$

If $p_i \equiv y$, then

$$\llbracket e \rrbracket^\# \supseteq \llbracket e_i \rrbracket^\#$$

$$\llbracket y \rrbracket^\# \supseteq \llbracket e_0 \rrbracket^\#$$

Example The `append`-Function

Consider the concatenation of two lists. In `OCaml`, we would write:

```
let rec app = fun  $x \rightarrow$  match  $x$  with  
    []       $\rightarrow$  fun  $y \rightarrow y$   
    |  $h :: t \rightarrow$  fun  $y \rightarrow h :: \text{app } t y$   
  
in app [1; 2] [3]
```

The analysis then results in:

$$\begin{aligned} \llbracket \text{app} \rrbracket^\# &= \{ \text{fun } x \rightarrow \text{match} \dots \} \\ \llbracket x \rrbracket^\# &= \{ [1; 2], [2], [] \} \\ \llbracket \text{match} \dots \rrbracket^\# &= \{ \text{fun } y \rightarrow y, \text{fun } y \rightarrow h :: \text{app} \dots \} \\ \llbracket y \rrbracket^\# &= \{ [3] \} \\ &\dots \end{aligned}$$

...

$$\llbracket h \rrbracket^\# = \{1, 2\}$$

$$\llbracket t \rrbracket^\# = \{[2], []\}$$

$$\llbracket \text{app } t \rrbracket^\# =$$

$$\llbracket \text{app } [1; 2] \rrbracket^\# = \{\text{fun } y \rightarrow y, \text{fun } y \rightarrow h :: \text{app } \dots\}$$

$$\llbracket \text{app } t \ y \rrbracket^\# =$$

$$\llbracket \text{app } [1; 2] \ [3] \rrbracket^\# = \{[3], h :: \text{app } \dots\}$$

Values $c \ e_1 \dots e_k$, $(e_1, \dots, e_k)$ or operator applications $e_1 \square e_2$
 now are interpreted as **recursive** calls $c \llbracket e_1 \rrbracket^\# \dots \llbracket e_k \rrbracket^\#, (\llbracket e_1 \rrbracket^\#, \dots, \llbracket e_k \rrbracket^\#)$
 or $\llbracket e_1 \rrbracket^\# \square \llbracket e_2 \rrbracket^\#$, respectively.

$\Longrightarrow$ regular tree grammar

... in the Example:

We obtain for $A = \llbracket \text{app } t y \rrbracket^\# :$

$$\begin{aligned} A &\rightarrow [3] \mid \llbracket h \rrbracket^\# :: A \\ \llbracket h \rrbracket^\# &\rightarrow 1 \mid 2 \end{aligned}$$

Let $\mathcal{L}(e)$ denote the set of terms derivable from $\llbracket e \rrbracket^\#$ w.r.t. the regular tree grammar. Thus, e.g.,

$$\begin{aligned} \mathcal{L}(h) &= \{1, 2\} \\ \mathcal{L}(\text{app } t y) &= \{[a_1; \dots, a_r; 3] \mid r \geq 0, a_i \in \{1, 2\}\} \end{aligned}$$

4.3 An Operational Semantics

Idea:

We construct a **Big-Step** operational semantics which evaluates expressions w.r.t. an environment **:-)**

Values are of the form:

$$v ::= b \mid c v_1 \dots c_k \mid (v_1, \dots, v_k) \mid (\mathbf{fun} x \rightarrow e, \eta)$$

Examples for Values:

$c\ 1$

$[1; 2] = :: 1 (:: 2 [])$

$(\mathbf{fun} x \rightarrow x::y, \{y \mapsto [5]\})$

Expressions are evaluated w.r.t. an **environment** $\eta : Vars \rightarrow Values$.

The **Big-Step** operational semantics provides rules to infer the value to which an expression is evaluated w.r.t. a given environment, i.e., deals with statements of the form:

$$(e, \eta) \Longrightarrow v$$

Values:

$$(b, \eta) \Longrightarrow b$$

$$(\mathbf{fun} \ x \ \rightarrow \ e, \eta) \Longrightarrow (\mathbf{fun} \ x \ \rightarrow \ e, \eta)$$

$$(e_1, \eta) \Longrightarrow v_1 \ \dots \ (e_k, \eta) \Longrightarrow v_k$$

$$(c \ e_1 \ \dots \ e_k, \eta) \Longrightarrow c \ v_1 \ \dots \ v_k$$

Operator applications are treated analogously!

$$\begin{array}{c}
 (e_1, \eta) \Longrightarrow v_1 \quad \dots \quad (e_k, \eta) \Longrightarrow v_k \\
 \hline
 ((e_1, \dots, e_k), \eta) \Longrightarrow (v_1, \dots, v_k)
 \end{array}$$

Global Definition:

$$\begin{array}{c}
 \text{let rec } \dots x = e \dots \text{ in } \dots \\
 (e, \emptyset) \Longrightarrow v \\
 \hline
 (x, \eta) \Longrightarrow v
 \end{array}$$

Function Application:

$$(e_1, \eta) \Longrightarrow (\mathbf{fun} \ x \ \rightarrow \ e, \eta_1)$$

$$(e_2, \eta) \Longrightarrow v_2$$

$$(e, \eta_1 \oplus \{x \mapsto v_2\}) \Longrightarrow v_3$$

$$(e_1 \ e_2, \eta) \Longrightarrow v_3$$

Case Distinction 1:

$$(e, \eta) \Longrightarrow b$$

$$(e_i, \eta) \Longrightarrow v$$

$$(\mathbf{match} \ e \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k, \eta) \Longrightarrow v$$

if $p_i \equiv b$ is the first pattern which matches b $\textcolor{red}{:-}$)

Case Distinction 2:

$$(e, \eta) \Longrightarrow c v_1 \dots v_k$$

$$(e_i, \eta \oplus \{z_1 \mapsto v_1, \dots, z_k \mapsto v_k\}) \Longrightarrow v$$

$$(\mathbf{match} \ e \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k, \eta) \Longrightarrow v$$

if $p_i \equiv c z_1 \dots z_k$ is the first pattern which matches $c v_1 \dots v_k$:-)

Case Distinction 3:

$$\begin{array}{l} (e, \eta) \Longrightarrow (v_1, \dots, v_k) \\ (e_i, \eta \oplus \{y_1 \mapsto v_1, \dots, y_1 \mapsto v_k\}) \Longrightarrow v \\ \hline (\mathbf{match} \ e \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k, \eta) \Longrightarrow v \end{array}$$

if $p_i \equiv (y_1, \dots, y_k)$ is the first pattern which matches $(v_1, \dots, v_k)$
:-)

Case Distinction 4:

$$\frac{\begin{array}{l} (e, \eta) \Longrightarrow v' \\ (e_i, \eta \oplus \{x \mapsto v'\}) \Longrightarrow v \end{array}}{(\mathbf{match} \ e \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k, \eta) \Longrightarrow v}$$

if $p_i \equiv x$ is the first pattern which matches v' :-)

Local Definitions:

$$\frac{\begin{array}{l} (e_1, \eta) \Longrightarrow v_1 \\ (e_0, \eta \oplus \{x_1 \mapsto v_1\}) \Longrightarrow v_0 \end{array}}{(\text{let } x_1 = e_1 \text{ in } e_0, \eta) \Longrightarrow v_0}$$

Variables:

$$(x, \eta) \Longrightarrow \eta(x)$$

Correctness of the Analysis:

For every (e, η) occurring in a proof for the program, it should hold:

- If $\eta(x) = v$, then $[v] \Delta \mathcal{L}(x)$.
- If $(e, \eta) \Longrightarrow v$, then $[v] \Delta \mathcal{L}(e) \dots$
- where $[v]$ is the **stripped** expression corresponding to v , i.e., obtained by removing all environments, and
- $v \Delta L$ iff $v \in L$ or L has an expression v' which evaluates to v .

Conclusion:

$\mathcal{L}(e)$ returns a **superset** of the values to which e is evaluated :-)

4.4 Application: Inlining

Problem:

- global variables. The program:

```
      let  $x = 1$   
in let  $f =$  let  $x = 2$   
      in fun  $y \rightarrow y + x$   
in  $f\ x$ 
```

... computes something else than:

```
      let  x = 1
in let  f = let  x = 2
      in   fun y → y + x
in      

let  y = x
  in    y + x


```

- **recursive functions.** In the definition:

```
foo = fun y → foo y
```

foo should better not be substituted :-)

Idea 1:

- First, we introduce **unique** variable names.
- Then, we only substitute functions which are **staticly** within the scope of the **same** global variables as the application **:-)**
- For every expression, we determine all function definitions with this property **:-)**

Let $D = D[e]$ denote the set of definitions which statically arrive at e .

- If $e \equiv \text{let } x_1 = e_1 \text{ in } e_0$ then:

$$D[e_1] = D$$

$$D[e_0] = D \cup \{x_1\}$$

item If $e \equiv \text{fun } x \rightarrow e_1$ then:

$$D[e_1] = D \cup \{x\}$$

- Similarly, for $e \equiv \text{match } \dots c x_1 \dots x_k \rightarrow e_i \dots$,

$$D[e_i] = D \cup \{x_1, \dots, x_k\}$$

In all other cases, D is propagated to the sub-expressions unchanged :-)

... in the Example:

$$\begin{array}{l} \text{let } x = 1 \\ \text{in let } f = \text{let } x_1 = 2 \\ \qquad \qquad \text{in } \text{fun } y \rightarrow y + x_1 \\ \text{in } f \ x \end{array}$$

... the application $f \ x$ is not in the scope of x_1

$\implies$ we first duplicate the definition of x_1 :

```

    let   $x = 1$ 
  in let   $x_1 = 2$ 
  in let   $f = \text{let } x_1 = 2$ 
              in  fun  $y \rightarrow y + x_1$ 
  in       $f\ x$ 

```

$\Rightarrow$ the inner definition becomes redundant !!!


```
let x = 1
in let  $x_1 = 2$ 
in let  $f = \text{fun } y \rightarrow y + x_1$ 
in  $f\ x$ 
```

$\Rightarrow$ now we can apply inlining :

```

    let   $x = 1$ 
  in let   $x_1 = 2$ 
  in let   $f = \text{fun } y \rightarrow y + x_1$ 
  in      
    let   $y = x$ 
    in    $y + x_1$ 
  

```

Removing **variable-variable**-assignments, we arrive at:

let $x = 1$
in let $x_1 = 2$
in let $f = \text{fun } y \rightarrow y + x_1$
in $x + x_1$