

4 Optimization of Functional Programs

Example:

```
let rec fac x = if x ≤ 1 then 1
                else x · fac (x - 1)
```

- There are no basic blocks :-)
- There are no loops :-)
- Virtually all functions are recursive :-((

Strategies for Optimization:

⇒ Improve **specific inefficiencies** such as:

- Pattern matching
- Lazy evaluation (if supported :-)
- Indirections — Unboxing / Escape Analysis
- Intermediate data-structures — Deforestation

⇒ Detect and/or **generate** loops with basic blocks :-)

- Tail recursion
- Inlining
- **let**-Floating

Then apply **general** optimization techniques

... e.g., by translation into **C** :-)

Warning:

Novel analysis techniques are needed to collect information about functional programs.

Example:

Inlining

```
let max (x, y) = if x > y then x
                  else y
let abs z      = max (z, -z)
```

As result of the optimization we expect ...

```

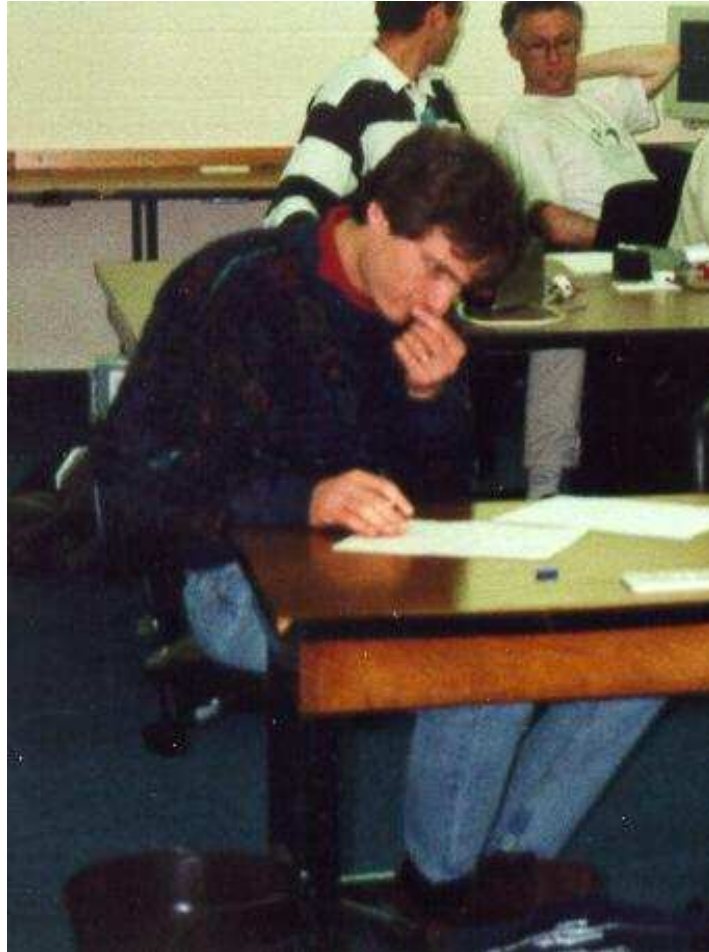
let max (x, y) = if x > y then x
                  else y
let abs z      = let   x = z
                  and  y = -z
in             if x > y then x
                  else y
end

```

Discussion:

For the beginning, **max** is just a **name**. We must find out which value it takes at run-time

⇒ Value Analysis required !!



Nevin Heintze in the Australian team
of the **Prolog**-Programming-Contest, 1998

The complete picture:



4.1 A Simple Functional Language

For *simplicity*, we consider:

$$\begin{aligned} e & ::= b \mid (e_1, \dots, e_k) \mid c \ e_1 \ \dots \ e_k \mid \mathbf{fun} \ x \rightarrow e \\ & \quad \mid (e_1 \ e_2) \mid (\square_1 \ e) \mid (e_1 \ \square_2 \ e_2) \mid \\ & \quad \mathbf{let} \ x_1 = e_1 \ \mathbf{and} \ \dots \ \mathbf{and} \ x_k = e_k \ \mathbf{in} \ e_0 \mid \\ & \quad \mathbf{match} \ e_0 \ \mathbf{with} \ p_1 \rightarrow e_1 \ \mid \dots \ \mid \ p_k \rightarrow e_k \\ p & ::= b \mid x \mid c \ x_1 \ \dots \ x_k \mid (x_1, \dots, x_k) \\ t & ::= \mathbf{let} \ \mathbf{rec} \ x_1 = e_1 \ \mathbf{and} \ \dots \ \mathbf{and} \ x_k = e_k \ \mathbf{in} \ e \end{aligned}$$

where b is a constant, x is a variable, c is a (data-)constructor and \square_i are i -ary operators.

Discussion:

- **let rec** only occurs on top-level.
- Constructors and functions are always **unary**.
Instead, there are explicit **tuples :-)**
- **if**-expressions and case distinction in function definitions is reduced to **match**-expressions.
- In case distinctions, we allow just **simple patterns**.
⇒ Complex patterns must be decomposed ...
- **let**-definitions correspond to basic blocks **:-)**
- **Type-annotations** at variables, patterns or expressions could provide further useful information
— which we ignore **:-)**

... in the Example:

A definition of `max` may look as follows:

```
let max = fun x → match x with (x1, x2) → (  
    match x1 < x2  
    with True : x2  
       | False : x1  
    )
```

Accordingly, we have for `abs` :

```
let abs = fun x → let z = (x, -x)
                  in max z
```

4.2 A Simple Value Analysis

Idea:

For every subexpression e we collect the set $\llbracket e \rrbracket^\#$ of possible values of e ...

Let V denote the set of occurring (classes of) constants, applications of constructors and functions. As our lattice, we choose:

$$\mathbb{V} = 2^V$$

As usual, we put up a **constraint system**:

- If e is a value, i.e., of the form: $b, c e, (e_1, \dots, e_k)$, an operator application or **fun** $x \rightarrow e$ we generate the constraint:

$$\llbracket e \rrbracket^\# \supseteq \{e\}$$

- If $e \equiv (e_1 e_2)$ and $f \equiv \mathbf{fun} \ x \rightarrow e'$, then

$$\llbracket e \rrbracket^\# \supseteq (f \in \llbracket e_1 \rrbracket^\#) ? \llbracket e' \rrbracket^\# : \emptyset$$

$$\llbracket x \rrbracket^\# \supseteq (f \in \llbracket e_1 \rrbracket^\#) ? \llbracket e_2 \rrbracket^\# : \emptyset$$

...

- int-values returned by operators are described by the unevaluated expression;

Operator applications which return Boolean values, e.g., by $\{\text{True}, \text{False}\}$:-)

- If $e \equiv \text{let } x_1 = e_1 \text{ and } \dots \text{ and } x_k = e_k \text{ in } e_0$, then we generate:

$$\begin{aligned} \llbracket x_i \rrbracket^\# &\supseteq \llbracket e_i \rrbracket^\# \\ \llbracket e \rrbracket^\# &\supseteq \llbracket e_0 \rrbracket^\# \end{aligned}$$

- Assume $e \equiv \mathbf{match} \ e_0 \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k$.
Then we generate for $p_i \equiv b$,

$$\llbracket e \rrbracket^\# \supseteq (b \in \llbracket e \rrbracket^\#) ? \llbracket e_i \rrbracket^\# : \emptyset$$

If $p_i \equiv c \ y$ and $v \equiv c \ e'$ is a value, then

$$\llbracket e \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e_i \rrbracket^\# : \emptyset$$

$$\llbracket y \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e' \rrbracket^\# : \emptyset$$

If $p_i \equiv (y_1, \dots, y_k)$ and $v \equiv (e'_1, \dots, e'_k)$ is a value, then

$$\llbracket e \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e_i \rrbracket^\# : \emptyset$$

$$\llbracket y_j \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e'_j \rrbracket^\# : \emptyset$$

If $p_i \equiv y$, then

$$\llbracket e \rrbracket^\# \supseteq \llbracket e_i \rrbracket^\#$$

$$\llbracket y \rrbracket^\# \supseteq \llbracket e_0 \rrbracket^\#$$

Example The `append`-Function

Consider the concatenation of two lists. In `OCaml`, we would write:

```
let rec app = fun x → match x with
    []      → fun y → y
  | h::t  → fun y → h :: app t y
in app [1;2] [3]
```

The analysis then results in:

$$\begin{aligned} \llbracket \text{app} \rrbracket^\# &= \{ \text{fun } x \rightarrow \text{match } \dots \} \\ \llbracket x \rrbracket^\# &= \{ [1;2], [1], [] \} \\ \llbracket \text{match } \dots \rrbracket^\# &= \{ \text{fun } y \rightarrow y, \text{fun } y \rightarrow x :: \text{app } \dots \} \\ \llbracket y \rrbracket^\# &= \{ [3] \} \\ \dots & \end{aligned}$$

...

$$\llbracket h \rrbracket^\# = \{1, 2\}$$

$$\llbracket t \rrbracket^\# = \{[2], []\}$$

$$\llbracket \text{app } t \rrbracket^\# =$$

$$\llbracket \text{app } [1; 2] \rrbracket^\# = \{\text{fun } y \rightarrow y, \text{fun } y \rightarrow x :: \text{app } \dots\}$$

$$\llbracket \text{app } t \ y \rrbracket^\# =$$

$$\llbracket \text{app } [1; 2] \ [3] \rrbracket^\# = \{[3], h :: \text{app } \dots\}$$

Values $c e$ or (e_1, \dots, e_k) now are interpreted as **recursive**
calls $c \llbracket e \rrbracket^\#$ or $(\llbracket e_1 \rrbracket^\#, \dots, \llbracket e_k \rrbracket^\#)$, respectively.

\implies **regular tree grammar**

... in the Example:

We obtain for $A = \llbracket \text{app } t y \rrbracket^\#$:

$$\begin{aligned} A &\rightarrow [3] \mid \llbracket h \rrbracket^\# :: A \\ \llbracket h \rrbracket^\# &\rightarrow 1 \mid 2 \end{aligned}$$

Let $\mathcal{L}(e)$ denote the set of terms derivable from $\llbracket e \rrbracket^\#$ w.r.t. the regular tree grammar. Thus, e.g.,

$$\begin{aligned} \mathcal{L}(h) &= \{1, 2\} \\ \mathcal{L}(\text{app } t y) &= \{[a_1; \dots, a_r; 3] \mid r \geq 0, a_i \in \{1, 2\}\} \end{aligned}$$

4.3 An Operational Semantics

Idea:

We construct a **Big-Step** operational semantics which evaluates expressions w.r.t. an environment ρ :-)

Values are of the form:

$$v ::= b \mid c v \mid (v_1, \dots, v_k) \mid (\mathbf{fun} x \rightarrow e, \eta)$$

Examples for Values:

$c 1$

$[1;2] = :: 1 (:: 2 [])$

$(\mathbf{fun} x \rightarrow x::y, \{y \mapsto [5]\})$

Expressions are evaluated w.r.t. an **environment**

$\eta : \text{Vars} \rightarrow \text{Values}$.

The **Big-Step** operational semantics provides rules to infer the value to which an expression is evaluated w.r.t. a given environment...

Values:

$$(b, \eta) \Longrightarrow b$$

$$(\mathbf{fun} \ x \ \rightarrow \ e, \eta) \Longrightarrow (\mathbf{fun} \ x \ \rightarrow \ e, \eta)$$

$$\frac{(e, \eta) \Longrightarrow v}{(c \ e, \eta) \Longrightarrow c \ v}$$

$$(e_1, \eta) \Longrightarrow v_1 \quad \dots \quad (e_k, \eta) \Longrightarrow v_k$$

$$((e_1, \dots, e_k), \eta) \Longrightarrow (v_1, \dots, v_k)$$

Global Definition:

let rec ... $x = e$... in ...

$$(e, \emptyset) \Longrightarrow v$$

$$(x, \eta) \Longrightarrow v$$

Function Application:

$$(e_1, \eta) \Longrightarrow (\mathbf{fun} \ x \ \rightarrow \ e, \eta_1)$$

$$(e_2, \eta) \Longrightarrow v_2$$

$$(e, \eta_1 \oplus \{x \mapsto v_2\}) \Longrightarrow v_3$$

$$(e_1 \ e_2, \eta) \Longrightarrow v_3$$

Case Distinction 1:

$$(e, \eta) \Longrightarrow b$$

$$(e_i, \eta) \Longrightarrow v_i$$

$$(\mathbf{match} \ e \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k, \eta) \Longrightarrow v_i$$

if $p_i \equiv b$ is the first pattern which matches b :-)

Case Distinction 2:

$$(e, \eta) \Longrightarrow c v$$

$$(e_i, \eta \oplus \{z \mapsto v\}) \Longrightarrow v_i$$

$$(\mathbf{match} \ e \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k, \eta) \Longrightarrow v_i$$

if $p_i \equiv c z$ is the first pattern which matches $c v$:-)

Case Distinction 3:

$$(e, \eta) \Longrightarrow (v_1, \dots, v_k)$$

$$(e_i, \eta \oplus \{y_1 \mapsto v_1, \dots, y_k \mapsto v_k\}) \Longrightarrow v_i$$

$$(\mathbf{match} \ e \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k, \eta) \Longrightarrow v_i$$

if $p_i \equiv (y_1, \dots, y_k)$ is the first pattern which matches
 (v_1, \dots, v_k) :-)

Case Distinction 4:

$$(e, \eta) \Longrightarrow v$$

$$(e_i, \eta \oplus \{x \mapsto v\}) \Longrightarrow v_i$$

$$(\mathbf{match} \ e \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k, \eta) \Longrightarrow v_i$$

if $p_i \equiv x$ is the first pattern which matches v :-)

Local Definitions:

$$(e_1, \eta) \Longrightarrow v_1$$

$$(e_2, \eta \oplus \{x_1 \mapsto v_1\}) \Longrightarrow v_2$$

...

$$(e_k, \eta \oplus \{x_1 \mapsto v_1, \dots, x_{k-1} \mapsto v_{k-1}\}) \Longrightarrow v_k$$

$$(e_0, \eta \oplus \{x_1 \mapsto v_1, \dots, x_k \mapsto v_k\}) \Longrightarrow v_0$$

$$(\mathbf{let } x_1 = e_1 \mathbf{ and } \dots \mathbf{ and } x_k = e_k \mathbf{ in } e_0, \eta) \Longrightarrow v_0$$

Correctness of the Analysis:

For every (e, η) occurring in a proof for the program, it should hold:

- If $\eta(x) = v$, then $[v] \in \mathcal{L}(x)$.
- If $(e, \eta) \Longrightarrow v$, then $[v] \in \mathcal{L}(e) \dots$
- where $[v]$ is the **stripped** expression corresponding to v , i.e., obtained by removing all environments.

Conclusion:

$\mathcal{L}(e)$ returns a **superset** of the values to which e is evaluated
:-)