

## 4 Optimization of Functional Programs

Example:

```
let rec fac x = if x ≤ 1 then 1
                else x · fac (x - 1)
```

- There are no basic blocks  $:-()$
- There are no loops  $:-()$
- Virtually all functions are recursive  $:-(($

## Strategies for Optimization:

⇒ Improve **specific inefficiencies** such as:

- Pattern matching
- Lazy evaluation (if supported **;-)**)
- Indirections — Unboxing / Escape Analysis
- Intermediate data-structures — Deforestation

⇒ Detect and/or **generate** loops with basic blocks **:-)**

- Tail recursion
- Inlining
- **let**-Floating

Then apply **general** optimization techniques

... e.g., by translation into **C** **;-)**

Warning:

Novel analysis techniques are needed to collect information about functional programs.

Example: Inlining

```
let max (x, y) = if x > y then x
                  else y
let abs z      = max (z, -z)
```

As result of the optimization we expect ...

```

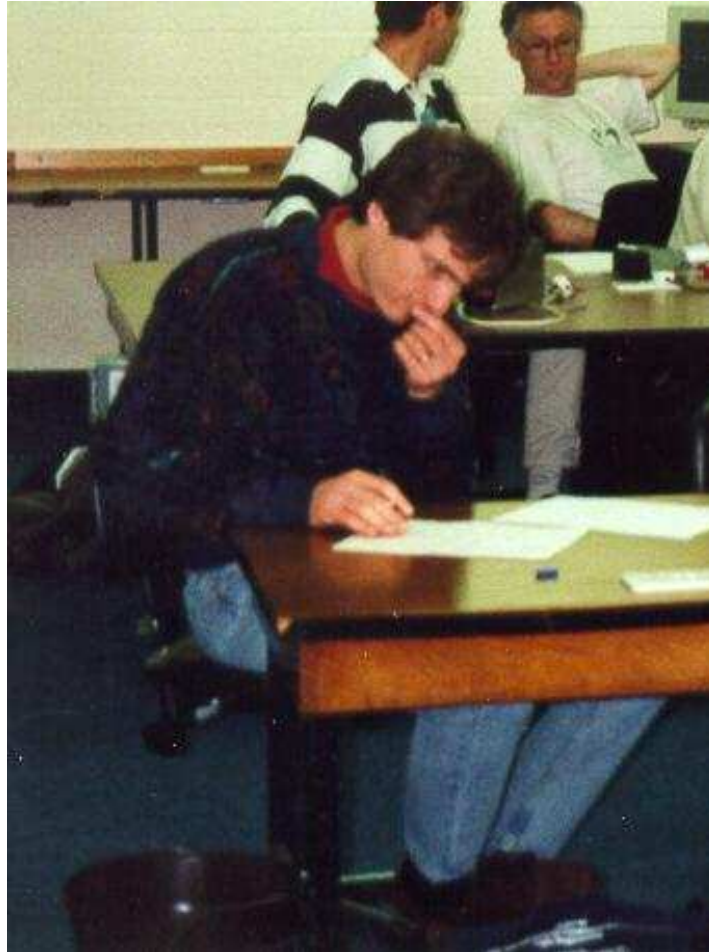
let max (x, y) = if x > y then x
                  else y
let abs z      = let x = z
                  and y = -z
                  in  if x > y then x
                      else y
                  end

```

## Discussion:

For the beginning, **max** is just a **name**. We must find out which value it takes at run-time

⇒ Value Analysis required !!



Nevin Heintze in the Australian team  
of the **Prolog**-Programming-Contest, 1998

The complete picture:



## 4.1 A Simple Functional Language

For *simplicity*, we consider:

$$\begin{aligned} e & ::= b \mid (e_1, \dots, e_k) \mid c \ e_1 \ \dots \ e_k \mid \mathbf{fun} \ x \rightarrow e \\ & \quad \mid (e_1 \ e_2) \mid (\square_1 \ e) \mid (e_1 \ \square_2 \ e_2) \mid \\ & \quad \mathbf{let} \ x_1 = e_1 \ \mathbf{and} \ \dots \ \mathbf{and} \ x_k = e_k \ \mathbf{in} \ e_0 \mid \\ & \quad \mathbf{match} \ e_0 \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k \\ p & ::= b \mid x \mid c \ x_1 \ \dots \ x_k \mid (x_1, \dots, x_k) \\ t & ::= \mathbf{let} \ \mathbf{rec} \ x_1 = e_1 \ \mathbf{and} \ \dots \ \mathbf{and} \ x_k = e_k \ \mathbf{in} \ e \end{aligned}$$

where  $b$  is a constant,  $x$  is a variable,  $c$  is a (data-)constructor and  $\square_i$  are  $i$ -ary operators.

## Discussion:

- **let rec** only occurs on top-level.
- Functions are always **unary**. Instead, there are explicit **tuples :-)**
- **if**-expressions and case distinction in function definitions is reduced to **match**-expressions.
- In case distinctions, we allow just **simple patterns**.  
     $\implies$  Complex patterns must be decomposed ...
- **let**-definitions correspond to basic blocks **:-)**
- **Type-annotations** at variables, patterns or expressions could provide further useful information  
    — which we ignore **:-)**



... in the Example:

A definition of `max` may look as follows:

```
let max = fun x → match x with (x1, x2) → (  
    match x1 < x2  
    with True → x2  
       | False → x1  
    )
```

Accordingly, we have for **abs** :

$$\text{let } \text{abs} = \text{fun } x \rightarrow \text{let } z = (x, -x) \\ \text{in } \text{max } z$$

## 4.2 A Simple Value Analysis

Idea:

For every subexpression  $e$  we collect the set  $\llbracket e \rrbracket^\#$  of possible values of  $e \dots$

Let  $V$  denote the set of occurring (classes of) constants, functions as well as applications of constructors and operators. As our lattice, we choose:

$$\mathbb{V} = 2^V$$

As usual, we put up a **constraint system**:

- If  $e$  is a value, i.e., of the form:  $b, c\ e_1 \dots e_k, (e_1, \dots, e_k)$ , an operator application or **fun**  $x \rightarrow e$  we generate the constraint:

$$\llbracket e \rrbracket^\# \supseteq \{e\}$$

- If  $e \equiv (e_1\ e_2)$  and  $f \equiv \mathbf{fun}\ x \rightarrow e'$ , then

$$\llbracket e \rrbracket^\# \supseteq (f \in \llbracket e_1 \rrbracket^\#) ? \llbracket e' \rrbracket^\# : \emptyset$$

$$\llbracket x \rrbracket^\# \supseteq (f \in \llbracket e_1 \rrbracket^\#) ? \llbracket e_2 \rrbracket^\# : \emptyset$$

...

- int-values returned by operators are described by the unevaluated expression;

Operator applications which return Boolean values, e.g., by  $\{\text{True}, \text{False}\}$  :-)

- If  $e \equiv \text{let } x_1 = e_1 \text{ and } \dots \text{ and } x_k = e_k \text{ in } e_0$ , then we generate:

$$\begin{aligned} \llbracket x_i \rrbracket^\# &\supseteq \llbracket e_i \rrbracket^\# \\ \llbracket e \rrbracket^\# &\supseteq \llbracket e_0 \rrbracket^\# \end{aligned}$$

- Assume  $e \equiv \mathbf{match} \ e_0 \ \mathbf{with} \ p_1 \rightarrow e_1 \mid \dots \mid p_k \rightarrow e_k$ .  
Then we generate for  $p_i \equiv b$ ,

$$\llbracket e \rrbracket^\# \supseteq \llbracket e_i \rrbracket^\# : \emptyset$$

If  $p_i \equiv c \ y_1 \dots y_k$  and  $v \equiv c \ e'_1 \dots e'_k$  is a value, then

$$\llbracket e \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e_i \rrbracket^\# : \emptyset$$

$$\llbracket y_j \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e'_j \rrbracket^\# : \emptyset$$

If  $p_i \equiv (y_1, \dots, y_k)$  and  $v \equiv (e'_1, \dots, e'_k)$  is a value, then

$$\llbracket e \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e_i \rrbracket^\# : \emptyset$$

$$\llbracket y_j \rrbracket^\# \supseteq (v \in \llbracket e_0 \rrbracket^\#) ? \llbracket e'_j \rrbracket^\# : \emptyset$$

If  $p_i \equiv y$ , then

$$\llbracket e \rrbracket^\# \supseteq \llbracket e_i \rrbracket^\#$$

$$\llbracket y \rrbracket^\# \supseteq \llbracket e_0 \rrbracket^\#$$

## Example      The `append`-Function

Consider the concatenation of two lists. In `Ocaml`, we would write:

```
let rec app = fun  $x \rightarrow$  match  $x$  with  
    []       $\rightarrow$  fun  $y \rightarrow y$   
    |  $h :: t \rightarrow$  fun  $y \rightarrow h :: \text{app } t y$   
  
in app [1;2] [3]
```

The analysis then results in:

$$\begin{aligned} \llbracket \text{app} \rrbracket^\# &= \{ \text{fun } x \rightarrow \text{match } \dots \} \\ \llbracket x \rrbracket^\# &= \{ [1;2], [2], [] \} \\ \llbracket \text{match } \dots \rrbracket^\# &= \{ \text{fun } y \rightarrow y, \text{fun } y \rightarrow h :: \text{app } \dots \} \\ \llbracket y \rrbracket^\# &= \{ [3] \} \\ \dots \end{aligned}$$

...

$$\begin{aligned}
 \llbracket h \rrbracket^\# &= \{1, 2\} \\
 \llbracket t \rrbracket^\# &= \{[2], []\} \\
 \llbracket \text{app } t \rrbracket^\# &= \\
 \llbracket \text{app } [1; 2] \rrbracket^\# &= \{\text{fun } y \rightarrow y, \text{fun } y \rightarrow h :: \text{app } \dots\} \\
 \llbracket \text{app } t \ y \rrbracket^\# &= \\
 \llbracket \text{app } [1; 2] \ [3] \rrbracket^\# &= \{[3], h :: \text{app } \dots\}
 \end{aligned}$$

Values  $c \ e_1 \dots e_k$ ,  $(e_1, \dots, e_k)$  or operator applications  $e_1 \square e_2$   
 now are interpreted as **recursive** calls  $c \llbracket e_1 \rrbracket^\# \dots \llbracket e_k \rrbracket^\#$ ,  
 $(\llbracket e_1 \rrbracket^\#, \dots, \llbracket e_k \rrbracket^\#)$  or  $\llbracket e_1 \rrbracket^\# \square \llbracket e_2 \rrbracket^\#$ , respectively.

$\implies$  regular tree grammar

... in the Example:

We obtain for  $A = \llbracket \text{app } t \ y \rrbracket^\sharp$  :

$$\begin{aligned} A &\rightarrow [3] \quad | \quad \llbracket h \rrbracket^\sharp :: A \\ \llbracket h \rrbracket^\sharp &\rightarrow 1 \quad | \quad 2 \end{aligned}$$

Let  $\mathcal{L}(e)$  denote the set of terms derivable from  $\llbracket e \rrbracket^\sharp$  w.r.t. the regular tree grammar. Thus, e.g.,

$$\begin{aligned} \mathcal{L}(h) &= \{1, 2\} \\ \mathcal{L}(\text{app } t \ y) &= \{[a_1; \dots, a_r; 3] \mid r \geq 0, a_i \in \{1, 2\}\} \end{aligned}$$



## 4.3 An Operational Semantics

Idea:

We construct a **Big-Step** operational semantics which evaluates expressions w.r.t. an environment  $\vdash$ )

**Values** are of the form:

$$v ::= b \mid c \ v_1 \dots c_k \mid (v_1, \dots, v_k) \mid (\mathbf{fun} \ x \rightarrow e, \eta)$$

Examples for Values:

$c \ 1$

$[1;2] = :: 1 \ ( :: 2 \ [])$

$(\mathbf{fun} \ x \rightarrow x::y, \{y \mapsto [5]\})$

Expressions are evaluated w.r.t. an **environment**

$\eta : \text{Vars} \rightarrow \text{Values}$ .

The **Big-Step** operational semantics provides rules to infer the value to which an expression is evaluated w.r.t. a given environment, i.e., deals with statements of the form:

$$(e, \eta) \Longrightarrow v$$

**Values:**

$$(b, \eta) \Longrightarrow b$$

$$(\mathbf{fun} \ x \rightarrow e, \eta) \Longrightarrow (\mathbf{fun} \ x \rightarrow e, \eta)$$

$$(e_1, \eta) \Longrightarrow v_1 \dots (e_k, \eta) \Longrightarrow v_k$$


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$$(c e_1 \dots e_k, \eta) \Longrightarrow c v_1 \dots v_k$$

$$\frac{(e_1, \eta) \Longrightarrow v_1 \quad \dots \quad (e_k, \eta) \Longrightarrow v_k}{((e_1, \dots, e_k), \eta) \Longrightarrow (v_1, \dots, v_k)}$$

Global Definition:

$$\frac{\text{let rec } \dots x = e \dots \text{ in } \dots \quad (e, \emptyset) \Longrightarrow v}{(x, \eta) \Longrightarrow v}$$

## Function Application:

$$(e_1, \eta) \Longrightarrow (\mathbf{fun} \ x \ \rightarrow \ e, \eta_1)$$

$$(e_2, \eta) \Longrightarrow v_2$$

$$(e, \eta_1 \oplus \{x \mapsto v_2\}) \Longrightarrow v_3$$

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$$(e_1 \ e_2, \eta) \Longrightarrow v_3$$