

Theorem

Knaster – Tarski

Assume \mathbb{D} is a complete lattice. Then every **monotonic** function $f : \mathbb{D} \rightarrow \mathbb{D}$ has a **least fixpoint** $d_0 \in \mathbb{D}$.

Let $P = \{d \in \mathbb{D} \mid f d \sqsubseteq d\}$.

Then $d_0 = \bigsqcap P$.

Proof:

(1) $d_0 \in P$:

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Let $P = \{d \in \mathbb{D} \mid f d \sqsubseteq d\}$.

Then $d_0 = \bigsqcap P$.

Proof:

(1) $d_0 \in P$:

$$f d_0 \sqsubseteq f d \sqsubseteq d \quad \text{for all } d \in P$$

$$\implies f d_0 \text{ is a lower bound of } P$$

$$\implies f d_0 \sqsubseteq d_0 \quad \text{since } d_0 = \bigsqcap P$$

$$\implies d_0 \in P \quad \text{: -)}$$

$$(2) \quad f d_0 = d_0 :$$

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$f d_0 \sqsubseteq d_0$ by (1)

$\implies f(f d_0) \sqsubseteq f d_0$ by monotonicity of f

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(3) d_0 is **least** fixpoint:

$f d_1 = d_1 \sqsubseteq d_1$ an other fixpoint

$\implies d_1 \in P$

$\implies d_0 \sqsubseteq d_1$:-))

Remark:

The least fixpoint d_0 is in P and a **lower bound** :-)

$\implies d_0$ is the least value x with $x \sqsupseteq f x$

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Application:

Assume
$$x_i \sqsupseteq f_i(x_1, \dots, x_n), \quad i = 1, \dots, n \quad (*)$$

is a **system of constraints** where all $f_i : \mathbb{D}^n \rightarrow \mathbb{D}$ are monotonic.

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\implies least solution of $(*)$ \equiv least fixpoint of F :-)

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Example 2: $\mathbb{D} = \mathbb{N} \cup \{\infty\}$

Assume $f x = x + 1$. Then

$$f^i \perp = f^i 0 = i \quad \square \quad i + 1 = f^{i+1} \perp$$

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Assume $f x = x + 1$. Then

$$f^i \perp = f^i 0 = i \quad \square \quad i + 1 = f^{i+1} \perp$$

\implies Ordinary iteration will never reach a fixpoint :-)

\implies Sometimes, transfinite iteration is needed :-)

Conclusion:

Systems of inequations can be solved through **fixpoint iteration**, i.e., by repeated evaluation of right-hand sides :-)

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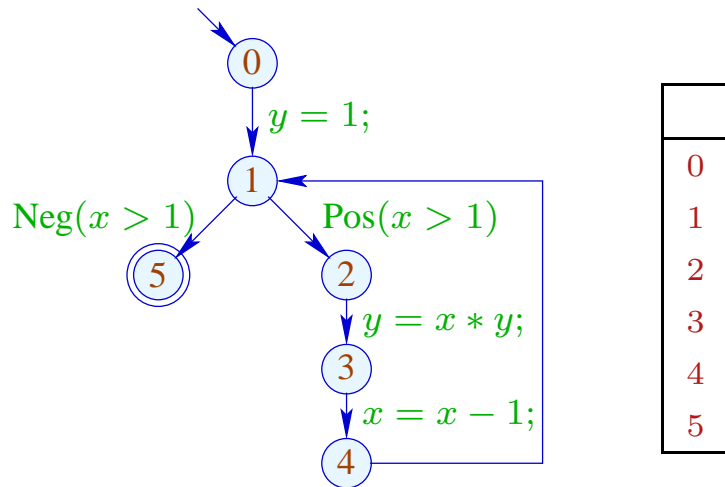
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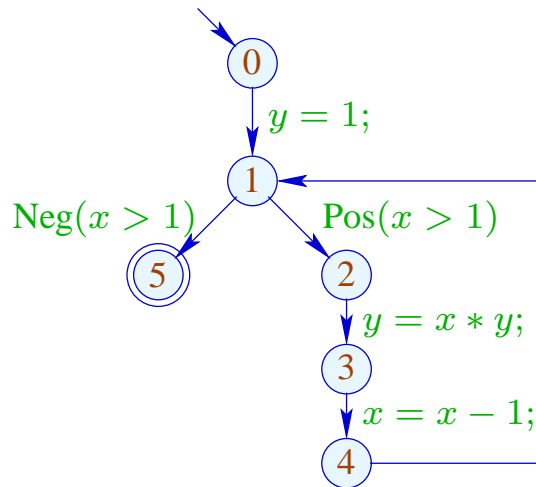


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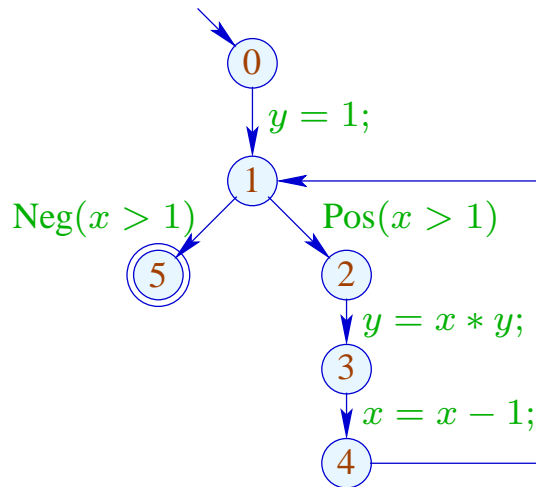
	1
0	\emptyset
1	$\{1, x > 1, x - 1\}$
2	<i>Expr</i>
3	$\{1, x > 1, x - 1\}$
4	$\{1\}$
5	<i>Expr</i>

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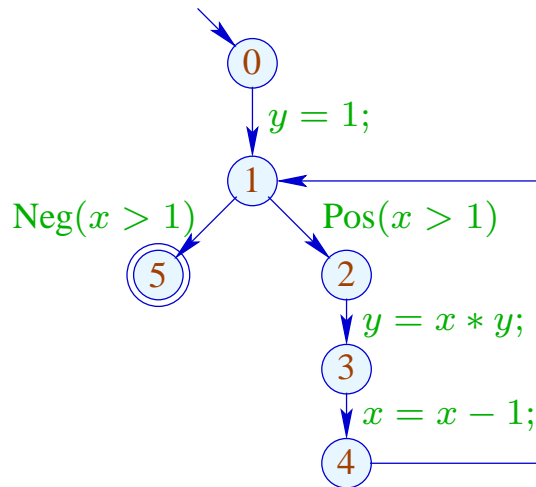
	1	2
0	\emptyset	\emptyset
1	$\{1, x > 1, x - 1\}$	$\{1\}$
2	<i>Expr</i>	$\{1, x > 1, x - 1\}$
3	$\{1, x > 1, x - 1\}$	$\{1, x > 1, x - 1\}$
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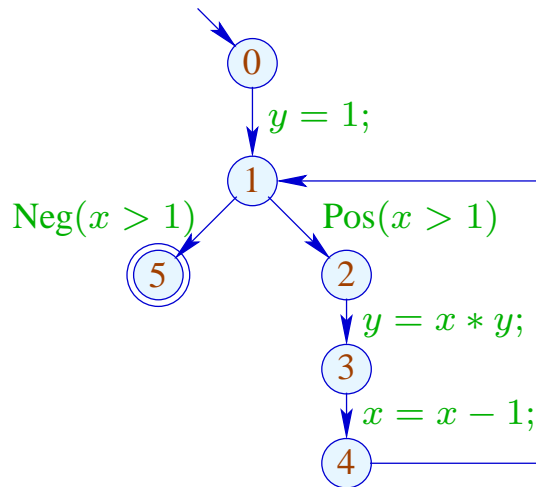
	1	2	3
0	\emptyset	\emptyset	\emptyset
1	$\{1, x > 1, x - 1\}$	$\{1\}$	$\{1\}$
2	<i>Expr</i>	$\{1, x > 1, x - 1\}$	$\{1, x > 1\}$
3	$\{1, x > 1, x - 1\}$	$\{1, x > 1, x - 1\}$	$\{1, x > 1, x - 1\}$
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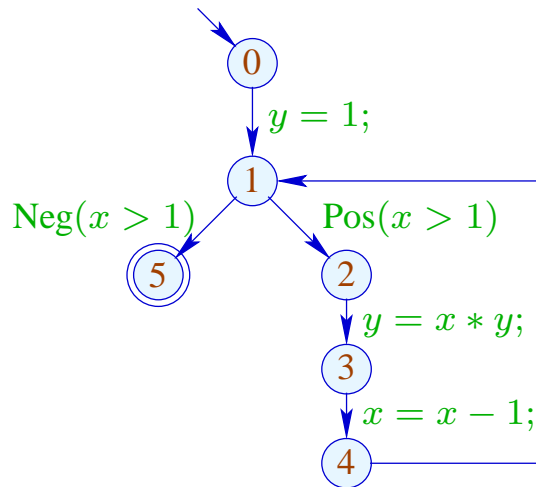
	1	2	3	4
0	\emptyset	\emptyset	\emptyset	\emptyset
1	$\{1, x > 1, x - 1\}$	$\{1\}$	$\{1\}$	$\{1\}$
2	<i>Expr</i>	$\{1, x > 1, x - 1\}$	$\{1, x > 1\}$	$\{1, x > 1\}$
3	$\{1, x > 1, x - 1\}$	$\{1, x > 1, x - 1\}$	$\{1, x > 1, x - 1\}$	$\{1, x > 1\}$
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Example:



	1	2	3	4	5
0	\emptyset	\emptyset	\emptyset	\emptyset	
1	$\{1, x > 1, x - 1\}$	$\{1\}$	$\{1\}$	$\{1\}$	
2	<i>Expr</i>	$\{1, x > 1, x - 1\}$	$\{1, x > 1\}$	$\{1, x > 1\}$	
3	$\{1, x > 1, x - 1\}$	$\{1, x > 1, x - 1\}$	$\{1, x > 1, x - 1\}$	$\{1, x > 1\}$	dito
4	$\{1\}$	$\{1\}$	$\{1\}$	$\{1\}$	
5	<i>Expr</i>	$\{1, x > 1, x - 1\}$	$\{1, x > 1\}$	$\{1, x > 1\}$	

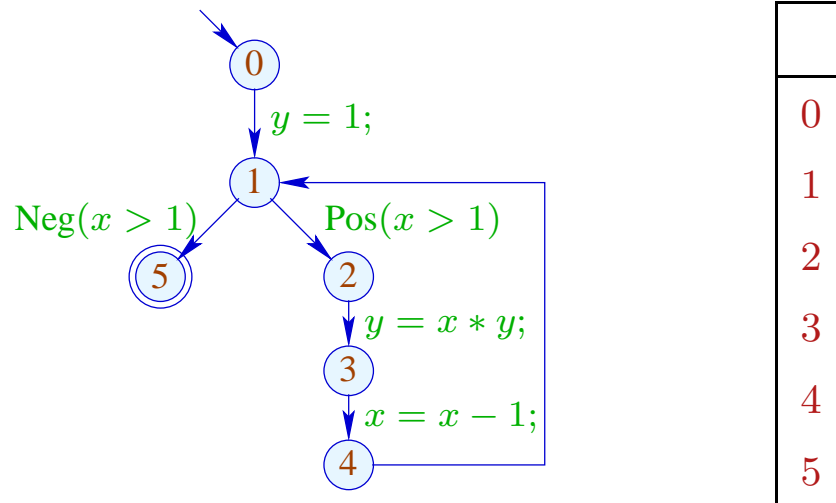
Idea: Round Robin Iteration

Instead of accessing the values of the last iteration, always use the **current** values of unknowns :-)

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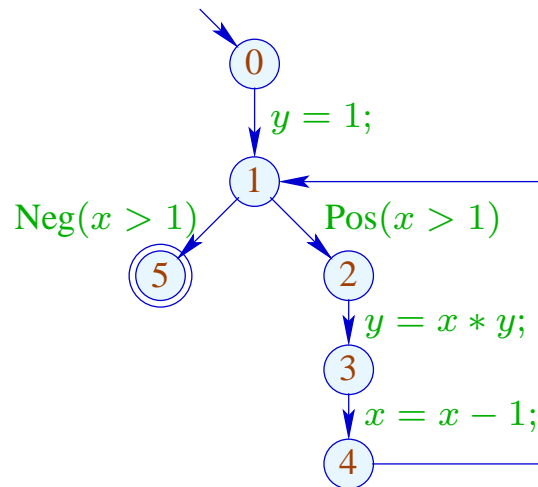
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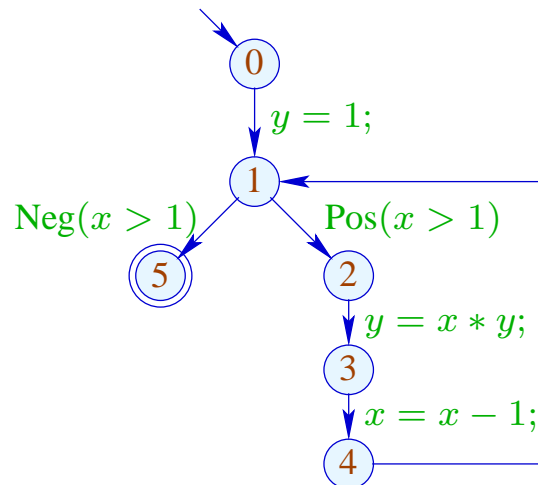


	1
0	\emptyset
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Instead of accessing the values of the last iteration, always use the **current** values of unknowns :-)

Example:



	1	2
0	\emptyset	
1	{1}	
2	{1, $x > 1$ }	
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4	{1}	
5	{1, $x > 1$ }	

The code for **Round Robin** Iteration in **Java** looks as follows:

```
for (i = 1; i ≤ n; i++)  $x_i = \perp$ ;  
do {  
    finished = true;  
    for (i = 1; i ≤ n; i++) {  
        new =  $f_i(x_1, \dots, x_n)$ ;  
        if ( $!(x_i \sqsupseteq \text{new})$ ) {  
            finished = false;  
             $x_i = x_i \sqcup \text{new}$ ;  
        }  
    }  
} while (!finished);
```

Correctness:

Assume $y_i^{(d)}$ is the i -th component of $F^d \underline{\underline{1}}$.

Assume $x_i^{(d)}$ is the value of x_i after the d -th RR-iteration.

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(1) $y_i^{(d)} \sqsubseteq x_i^{(d)}$:-)

(2) $x_i^{(d)} \sqsubseteq z_i$ for every solution (z_1, \dots, z_n) :-)

(3) If RR-iteration terminates after d rounds, then
 $(x_1^{(d)}, \dots, x_n^{(d)})$ is a solution :-))

Caveat:

The efficiency of **RR**-iteration depends on the **ordering** of the unknowns

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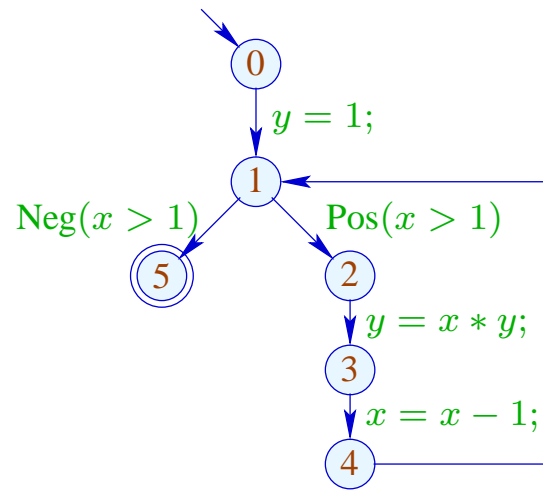
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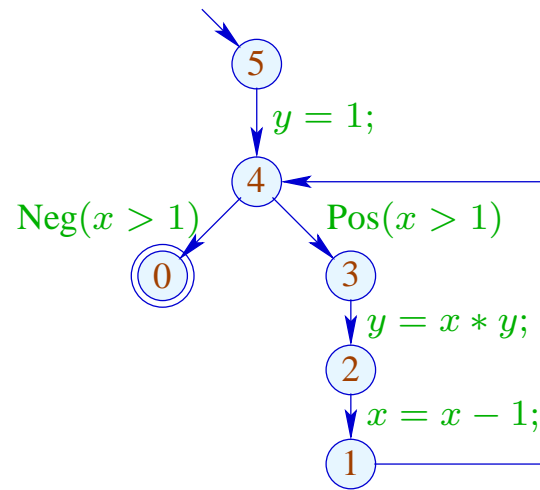
Bad:

e.g., post-order DFS of the CFG, starting at **start** :-)

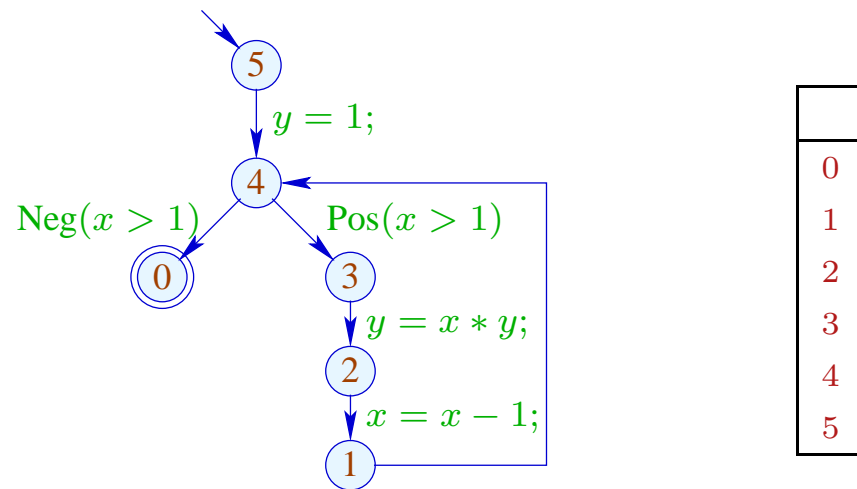
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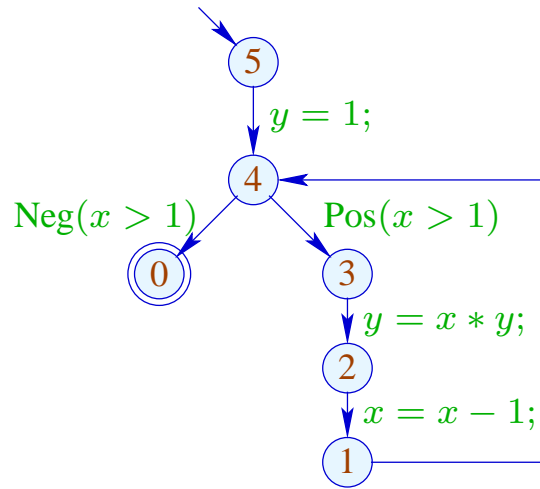
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Inefficient Round Robin Iteration:

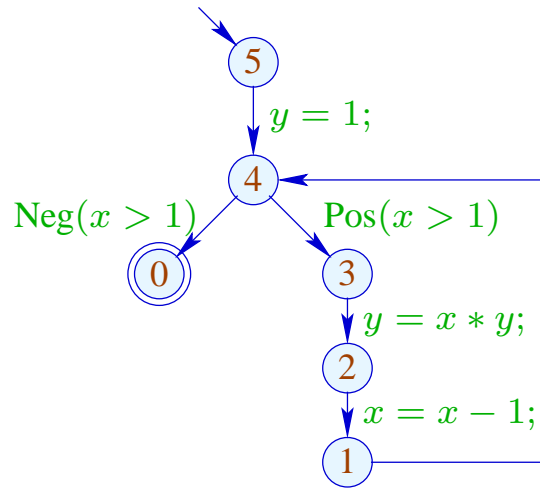


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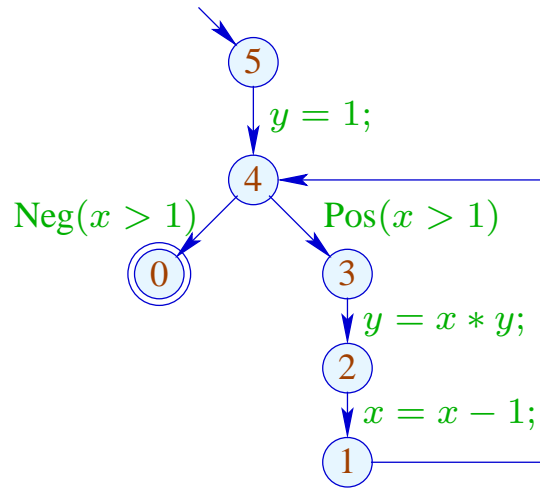
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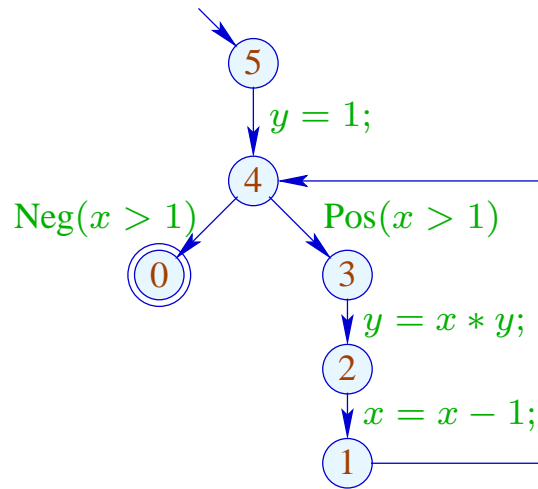
	1	2
0	<i>Expr</i>	{1, $x > 1$ }
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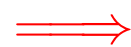


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0	<i>Expr</i>	{1, $x > 1$ }	{1, $x > 1$ }
1	{1}	{1}	{1}
2	{1, $x - 1, x > 1$ }	{1, $x - 1, x > 1$ }	{1, $x > 1$ }
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5	\emptyset	\emptyset	\emptyset

Inefficient Round Robin Iteration:



	1	2	3	4
0	<i>Expr</i>	{1, $x > 1$ }	{1, $x > 1$ }	
1	{1}	{1}	{1}	
2	{1, $x - 1, x > 1$ }	{1, $x - 1, x > 1$ }	{1, $x > 1$ }	dito
3	<i>Expr</i>	{1, $x > 1$ }	{1, $x > 1$ }	
4	{1}	{1}	{1}	
5	\emptyset	\emptyset	\emptyset	



significantly less efficient :-)

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Final Question:

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For a complete lattice \mathbb{D} , consider systems:

$$\begin{aligned} \mathcal{I}[start] &\sqsupseteq d_0 \\ \mathcal{I}[v] &\sqsupseteq \llbracket k \rrbracket^\# (\mathcal{I}[u]) \quad k = (u, _, v) \text{ edge} \end{aligned}$$

where $d_0 \in \mathbb{D}$ and all $\llbracket k \rrbracket^\# : \mathbb{D} \rightarrow \mathbb{D}$ are monotonic ...

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Monotonic Analysis Framework

Wanted: **MOP** (Merge Over all Paths)

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Kam, Ullman 1975

Assume \mathcal{I} is a solution of the constraint system. Then:

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Jeffrey D. Ullman, Stanford

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In particular: $\mathcal{I}[v] \supseteq \llbracket \pi \rrbracket^\# d_0$ for every $\pi : start \rightarrow^* v$

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Then:

$$[[\pi']]^\# d_0 \sqsubseteq \mathcal{I}[u] \quad \text{by I.H. for } \pi$$

$$\begin{aligned} \implies [[\pi]]^\# d_0 &= [[k]]^\# ([[\pi']]^\# d_0) \\ &\sqsubseteq [[k]]^\# (\mathcal{I}[u]) && \text{since } [[k]]^\# \text{ monotonic} \\ &\sqsubseteq \mathcal{I}[v] && \text{since } \mathcal{I} \text{ solution } :-)) \end{aligned}$$

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Are solutions of the constraint system **just** upper bounds ???

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In general: **yes** :-)

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With the notable exception when all functions $\llbracket k \rrbracket^\#$ are **distributive** ...
:-)

The function $f : \mathbb{D}_1 \rightarrow \mathbb{D}_2$ is called

- **distributive**, if $f(\bigsqcup X) = \bigsqcup\{f x \mid x \in X\}$ for all $\emptyset \neq X \subseteq \mathbb{D}$;
- **strict**, if $f \perp = \perp$.
- **totally distributive**, if f is distributive and strict.

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Distributivity:

$$\begin{aligned}
 f(x_1 \cup x_2) &= a \cap (x_1 \cup x_2) \cup b \\
 &= a \cap x_1 \cup a \cap x_2 \cup b \\
 &= f x_1 \cup f x_2 \quad \text{:-) }
 \end{aligned}$$

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- $\mathbb{D}_1 = (\mathbb{N} \cup \{\infty\})^2$, $\mathbb{D}_2 = \mathbb{N} \cup \{\infty\}$, $f(x_1, x_2) = x_1 + x_2$

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Strictness: $f \perp = \text{inc } 0 = 1 \neq \perp$:-)

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Distributivity:

$$f((1, 4) \sqcup (4, 1)) = f(4, 4) = 8$$

$$\neq 5 = f(1, 4) \sqcup f(4, 1) \quad :-)$$

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From that follows:

$$\begin{aligned} f b &= f (a \sqcup b) \\ &= f a \sqcup f b \\ \implies f a &\sqsubseteq f b \quad \text{:-)} \end{aligned}$$

Assumption: all v are reachable from *start* .

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Then:

Theorem

Kildall 1972

If all effects of edges $[[k]]^\#$ are distributive, then: $\mathcal{I}^*[v] = \mathcal{I}[v]$
for all v .



Gary A. Kildall (1942-1994).

Has developed the operating system CP/M and GUIs for PCs.

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Proof:

It suffices to prove that \mathcal{I}^* is a solution :-)

For this, we show that \mathcal{I}^* satisfies all constraints :-))

(1) We prove for *start* :

$$\begin{aligned}\mathcal{I}^*[start] &= \bigsqcup \{ \llbracket \pi \rrbracket^\# d_0 \mid \pi : start \rightarrow^* start \} \\ &\supseteq \llbracket \epsilon \rrbracket^\# d_0 \\ &\supseteq d_0 \quad :-)\end{aligned}$$

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&\supseteq \llbracket \epsilon \rrbracket^\# d_0 \\
&\supseteq d_0 \quad :-)
\end{aligned}$$

(2) For every $k = (u, _, v)$ we prove:

$$\begin{aligned}
\mathcal{I}^*[v] &= \bigsqcup \{ \llbracket \pi \rrbracket^\# d_0 \mid \pi : start \rightarrow^* v \} \\
&\supseteq \bigsqcup \{ \llbracket \pi' k \rrbracket^\# d_0 \mid \pi' : start \rightarrow^* u \} \\
&= \bigsqcup \{ \llbracket k \rrbracket^\# (\llbracket \pi' \rrbracket^\# d_0) \mid \pi' : start \rightarrow^* u \} \\
&= \llbracket k \rrbracket^\# (\bigsqcup \{ \llbracket \pi' \rrbracket^\# d_0 \mid \pi' : start \rightarrow^* u \}) \\
&= \llbracket k \rrbracket^\# (\mathcal{I}^*[u])
\end{aligned}$$

since $\{ \pi' \mid \pi' : start \rightarrow^* u \}$ is non-empty :-)

Caveat:

- **Reachability** of all program points cannot be abandoned! Consider:



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Then:

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- **Reachability** of all program points cannot be abandoned! Consider:



Then:

$$\mathcal{I}[2] = \text{inc } 0 = 1$$

$$\mathcal{I}^*[2] = \bigsqcup \emptyset = 0$$

- **Unreachable** program points can always be thrown away :-)

Summary and Application:

- The effects of edges of the analysis of **availability of expressions** are distributive:

$$\begin{aligned}(a \cup (x_1 \cap x_2)) \setminus b &= ((a \cup x_1) \cap (a \cup x_2)) \setminus b \\ &= ((a \cup x_1) \setminus b) \cap ((a \cup x_2) \setminus b)\end{aligned}$$