

## Caveat:

- **Reachability** of all program points cannot be abandoned! Consider:



Then:

$$\mathcal{I}[2] = \text{inc } 0 = 1$$

$$\mathcal{I}^*[2] = \bigsqcup \emptyset = 0$$

- **Unreachable** program points can always be thrown away :-)

## Summary and Application:

- The effects of edges of the analysis of **availability of expressions** are distributive:

$$\begin{aligned}(a \cup (x_1 \cap x_2)) \setminus b &= ((a \cup x_1) \cap (a \cup x_2)) \setminus b \\ &= ((a \cup x_1) \setminus b) \cap ((a \cup x_2) \setminus b)\end{aligned}$$

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- If all effects of edges are **distributive**, then the **MOP** can be computed by means of the constraint system and **RR-iteration**. :-)
- If **not all** effects of edges are **distributive**, then **RR-iteration** for the constraint system at least returns a **safe** upper bound to the MOP :-)

## 1.2 Removing Assignments to Dead Variables

Example:

1 :  $x = y + 2;$

2 :  $y = 5;$

3 :  $x = y + 3;$

The value of  $x$  at program points 1, 2 is over-written before it can be used.

Therefore, we call the variable  $x$  **dead** at these program points :-)

## Note:

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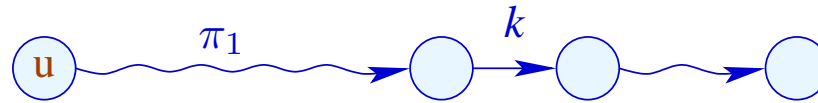
## Formal Definition:

The variable  $x$  is called **live** at  $u$  along the path  $\pi$  starting at  $u$  relative to a set  $X$  of variables either:

if  $x \in X$  and  $\pi$  does not contain a **definition** of  $x$ ; or:

if  $\pi$  can be decomposed into:  $\pi = \pi_1 k \pi_2$  such that:

- $k$  is a **use** of  $x$ ; and
- $\pi_1$  does not contain a **definition** of  $x$ .



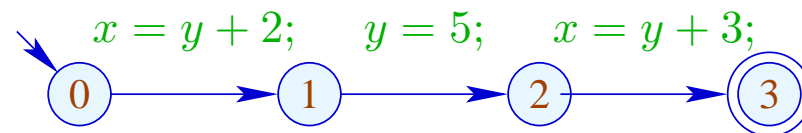
Thereby, the set of all defined or used variables at an edge  $k = (\_, lab, \_)$  is defined by:

<i>lab</i>	<i>used</i>	<i>defined</i>
;	$\emptyset$	$\emptyset$
$Pos(e)$	$Vars(e)$	$\emptyset$
$Neg(e)$	$Vars(e)$	$\emptyset$
$x = e;$	$Vars(e)$	$\{x\}$
$x = M[e];$	$Vars(e)$	$\{x\}$
$M[e_1] = e_2;$	$Vars(e_1) \cup Vars(e_2)$	$\emptyset$



A variable  $x$  which is not live at  $u$  along  $\pi$  (relative to  $X$ ) is called **dead** at  $u$  along  $\pi$  (relative to  $X$ ).

Example:



where  $X = \emptyset$ . Then we observe:

	live	dead
0	{ $y$ }	{ $x$ }
1	$\emptyset$	{ $x, y$ }
2	{ $y$ }	{ $x$ }
3	$\emptyset$	{ $x, y$ }

The variable  $x$  is **live** at  $u$  (relative to  $X$ ) if  $x$  is live at  $u$  along **some** path to the exit (relative to  $X$ ). Otherwise,  $x$  is called **dead** at  $u$  (relative to  $X$ ).

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### Question:

How can the sets of all dead/live variables be computed for every  $u$  ???

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How can the sets of all dead/live variables be computed for every  $u$  ???

## Idea:

For every edge  $k = (u, \_, v)$ , define a function  $[[k]]^\#$  which transforms the set of variables which are live at  $v$  into the set of variables which are live at  $u$  ...

Let  $\mathbb{L} = 2^{Vars}$  .

For  $k = (\_, lab, \_)$  , define  $\llbracket k \rrbracket^\# = \llbracket lab \rrbracket^\#$  by:

$$\begin{aligned}\llbracket ; \rrbracket^\# L &= L \\ \llbracket \text{Pos}(e) \rrbracket^\# L &= \llbracket \text{Neg}(e) \rrbracket^\# L = L \cup Vars(e) \\ \llbracket x = e; \rrbracket^\# L &= (L \setminus \{x\}) \cup Vars(e) \\ \llbracket x = M[e]; \rrbracket^\# L &= (L \setminus \{x\}) \cup Vars(e) \\ \llbracket M[e_1] = e_2; \rrbracket^\# L &= L \cup Vars(e_1) \cup Vars(e_2)\end{aligned}$$

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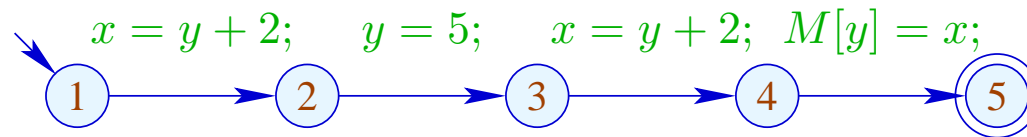
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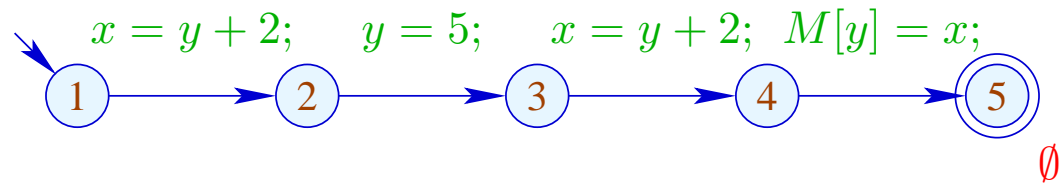
$\llbracket k \rrbracket^\#$  can again be composed to the effects of  $\llbracket \pi \rrbracket^\#$  of paths  $\pi = k_1 \dots k_r$  by:

$$\llbracket \pi \rrbracket^\# = \llbracket k_1 \rrbracket^\# \circ \dots \circ \llbracket k_r \rrbracket^\#$$

We verify that these definitions are **meaningful** :-)

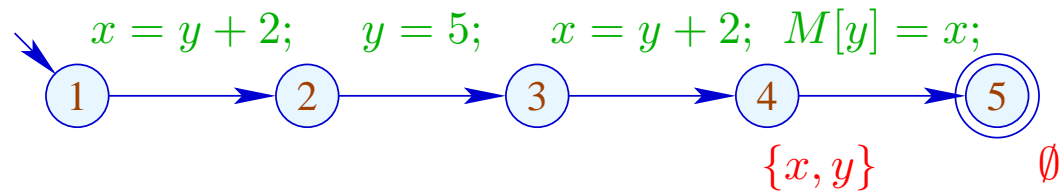


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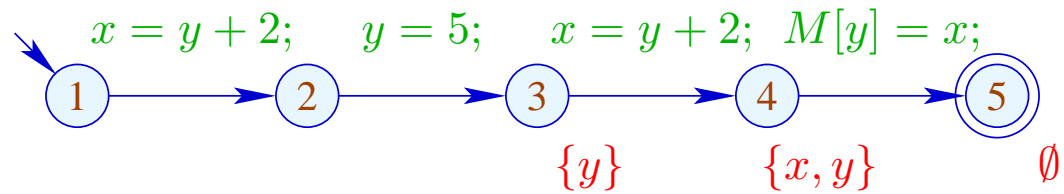




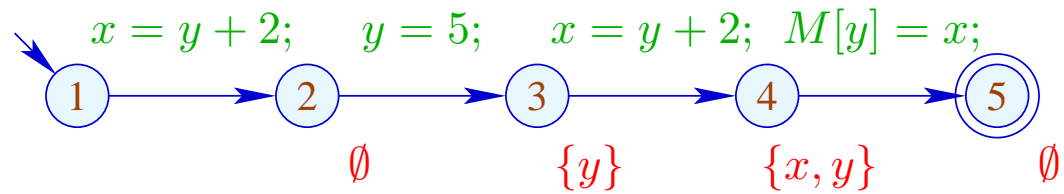
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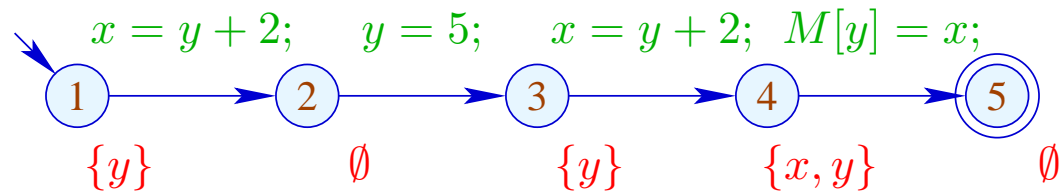
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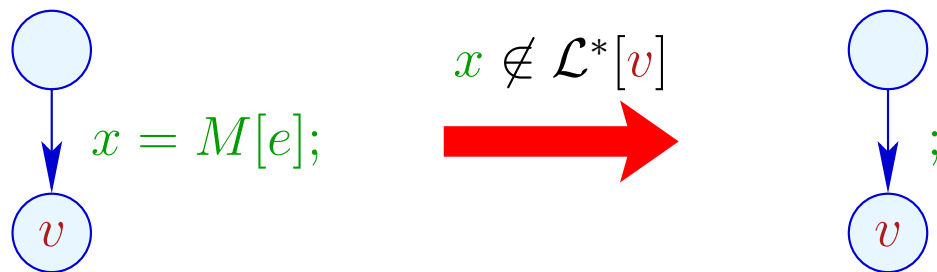
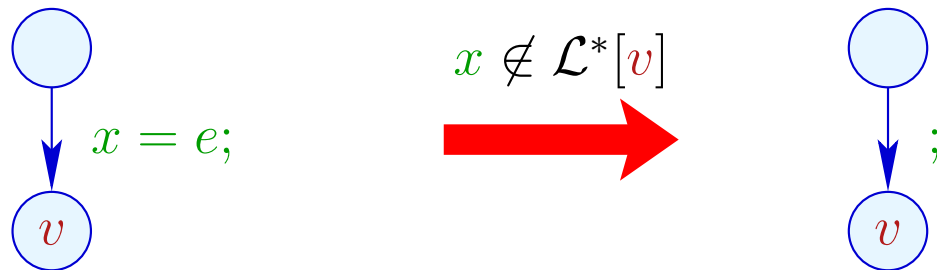
The set of variables which are live at  $u$  then is given by:

$$\mathcal{L}^*[u] = \bigcup \{ \llbracket \pi \rrbracket^\# X \mid \pi : u \rightarrow^* \text{stop} \}$$

... literally:

- The paths **start** in  $u$  :-)  
 $\implies$  As partial ordering for  $\mathbb{L}$  we use  $\sqsubseteq = \subseteq$ .
- The set of variables which are live at program exit is given by the set  $X$  :-)

## Transformation 2:



## Correctness Proof:

- **Correctness of the effects of edges:** If  $L$  is the set of variables which are live at the exit of the path  $\pi$ , then  $\llbracket \pi \rrbracket^\# L$  is the set of variables which are live at the beginning of  $\pi$  :-)
- **Correctness of the transformation along a path:** If the value of a variable is accessed, this variable is necessarily live. The value of dead variables thus is **irrelevant** :-)
- **Correctness of the transformation:** In any execution of the transformed programs, the live variables always receive the same values :-))

## Computation of the sets $\mathcal{L}^*[u]$ :

(1) Collecting constraints:

$$\begin{aligned}\mathcal{L}[\textit{stop}] &\supseteq X \\ \mathcal{L}[u] &\supseteq \llbracket k \rrbracket^\# (\mathcal{L}[v]) \quad k = (u, \_, v) \text{ edge}\end{aligned}$$

(2) Solving the constraint system by means of RR iteration.

Since  $\mathbb{L}$  is finite, the iteration will terminate :-)

(3) If the exit is (formally) reachable from every program point, then the smallest solution  $\mathcal{L}$  of the constraint system equals  $\mathcal{L}^*$  since all  $\llbracket k \rrbracket^\#$  are distributive :-))



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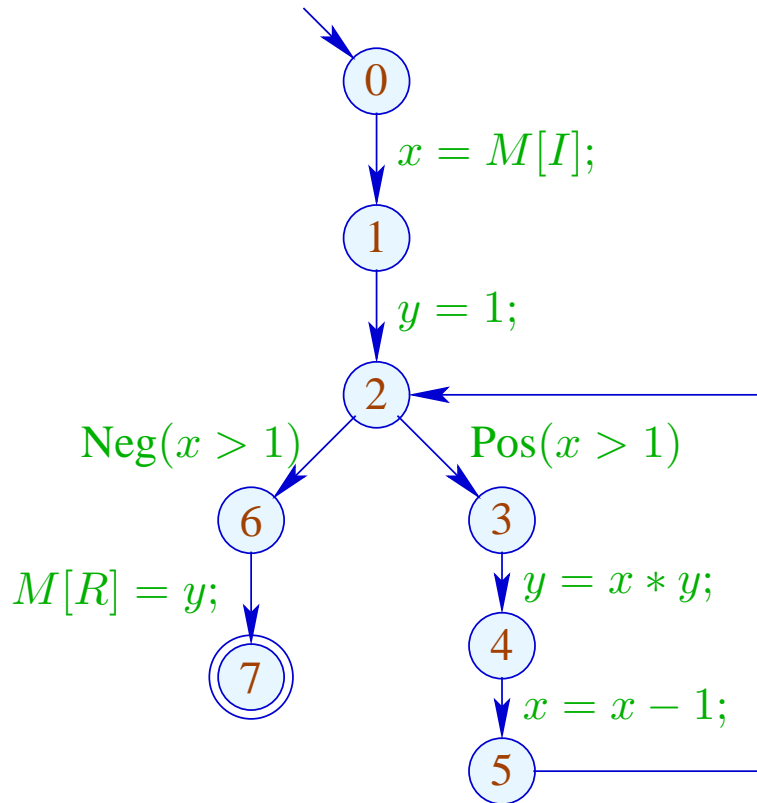
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**Caveat:** The information is propagated **backwards** !!!

## Example:



$$\mathcal{L}[0] \supseteq (\mathcal{L}[1] \setminus \{x\}) \cup \{I\}$$

$$\mathcal{L}[1] \supseteq \mathcal{L}[2] \setminus \{y\}$$

$$\mathcal{L}[2] \supseteq (\mathcal{L}[6] \cup \{x\}) \cup (\mathcal{L}[3] \cup \{x\})$$

$$\mathcal{L}[3] \supseteq (\mathcal{L}[4] \setminus \{y\}) \cup \{x, y\}$$

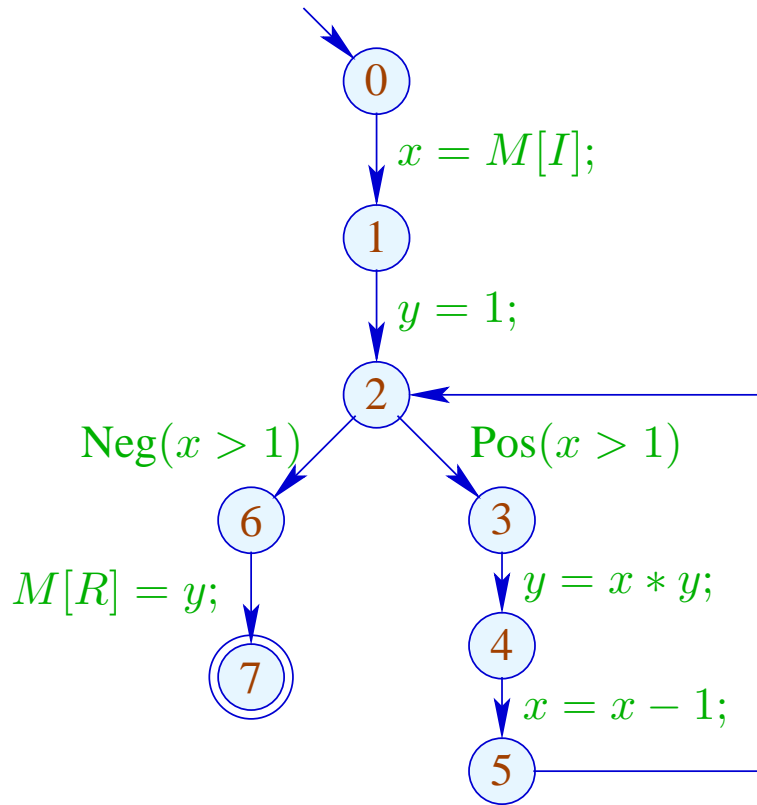
$$\mathcal{L}[4] \supseteq (\mathcal{L}[5] \setminus \{x\}) \cup \{x\}$$

$$\mathcal{L}[5] \supseteq \mathcal{L}[2]$$

$$\mathcal{L}[6] \supseteq \mathcal{L}[7] \cup \{y, R\}$$

$$\mathcal{L}[7] \supseteq \emptyset$$

# Example:

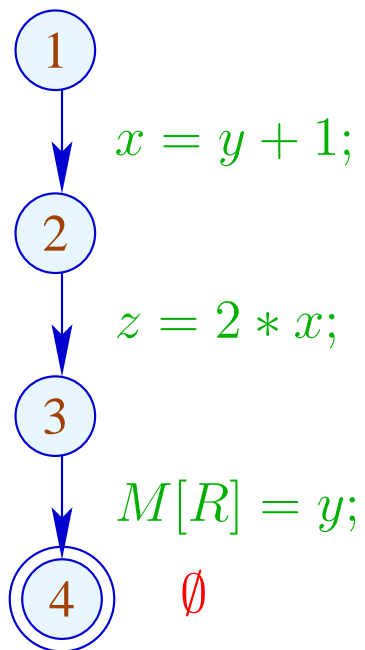


	1	2
7	$\emptyset$	
6	$\{y, R\}$	
2	$\{x, y, R\}$	dito
5	$\{x, y, R\}$	
4	$\{x, y, R\}$	
3	$\{x, y, R\}$	
1	$\{x, R\}$	
0	$\{I, R\}$	

The left-hand side of no assignment is **dead** :-)

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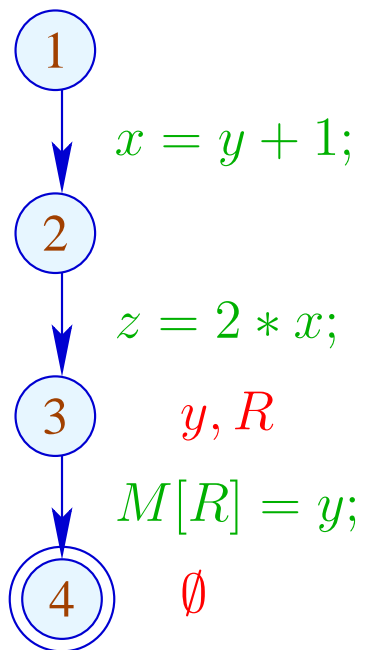
Removal of assignments to dead variables may kill further variables:



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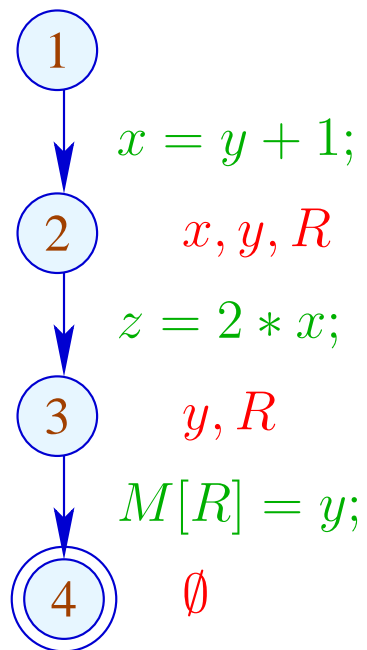
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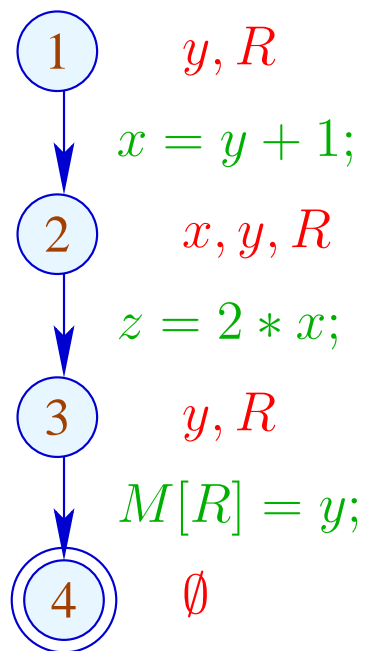
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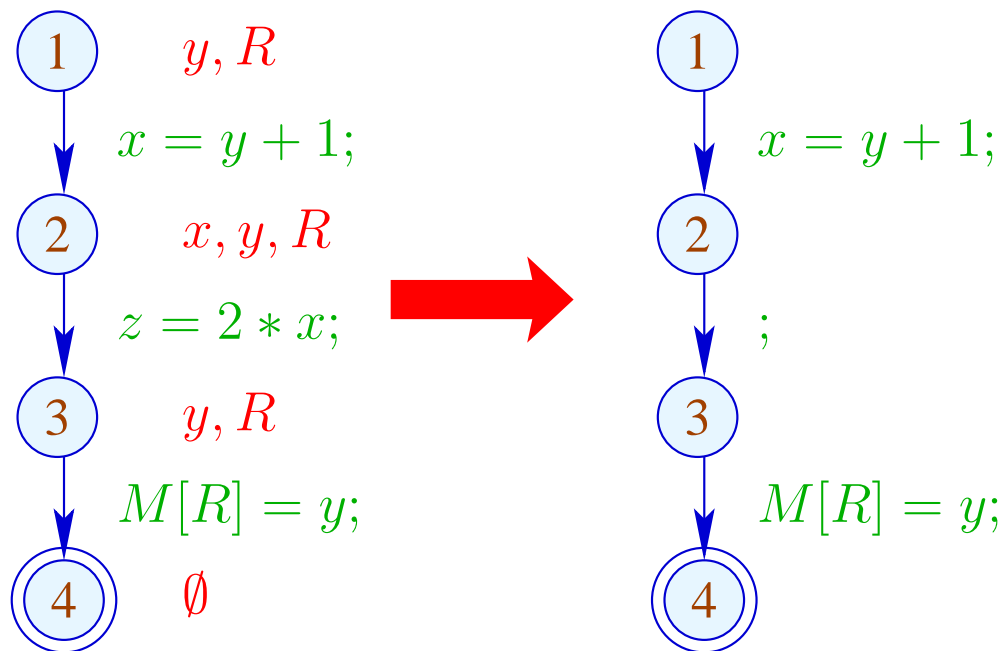
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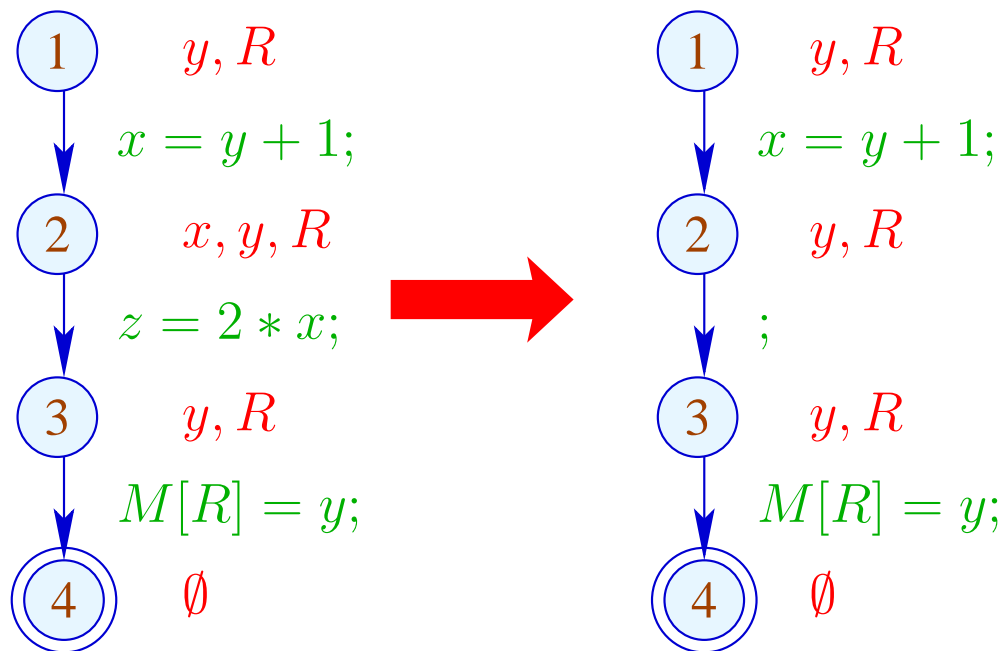




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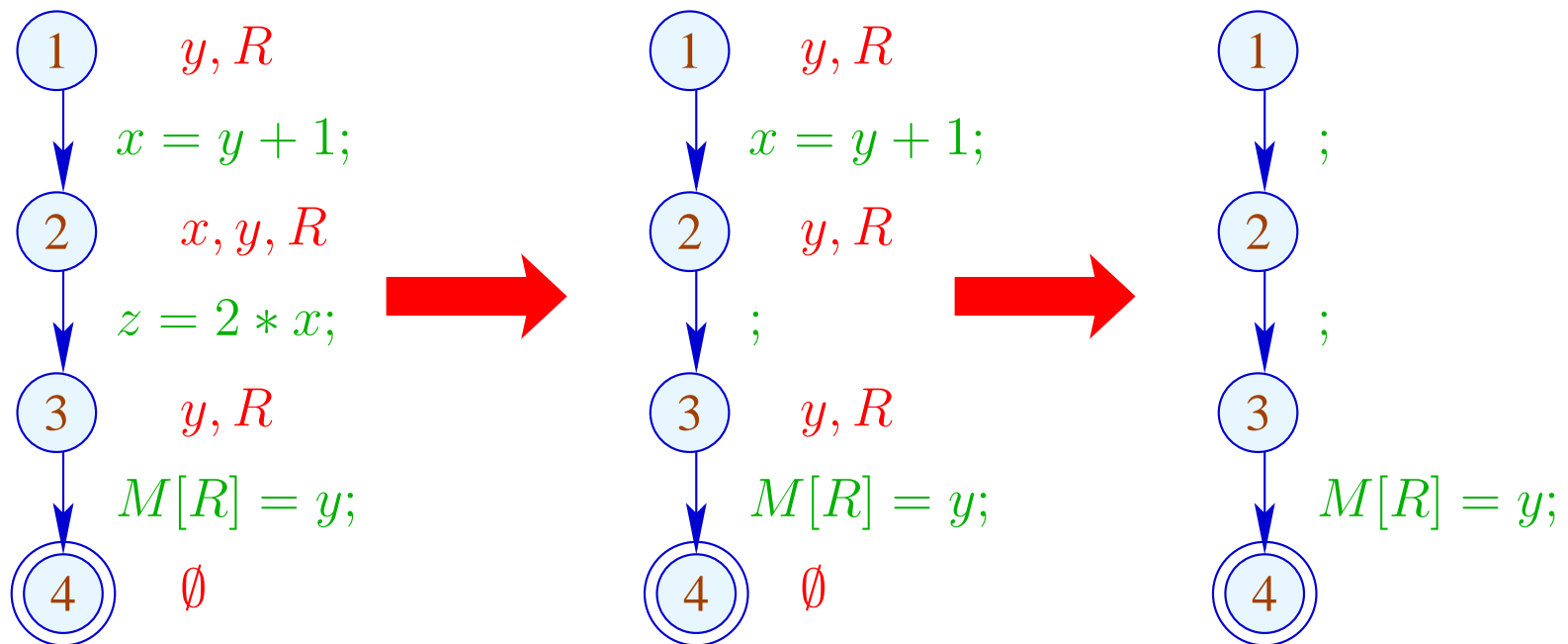
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Re-analyzing the program is inconvenient :-)

**Idea:** Analyze **true** liveness!

$x$  is called **truly live** at  $u$  along a path  $\pi$  (relative to  $X$ ), either

if  $x \in X$ ,  $\pi$  does not contain a definition of  $x$ ; or

if  $\pi$  can be decomposed into  $\pi = \pi_1 k \pi_2$  such that:

- $k$  is a **true** use of  $x$  relative to  $\pi_2$ ;
- $\pi_1$  does not contain any **definition** of  $x$ .

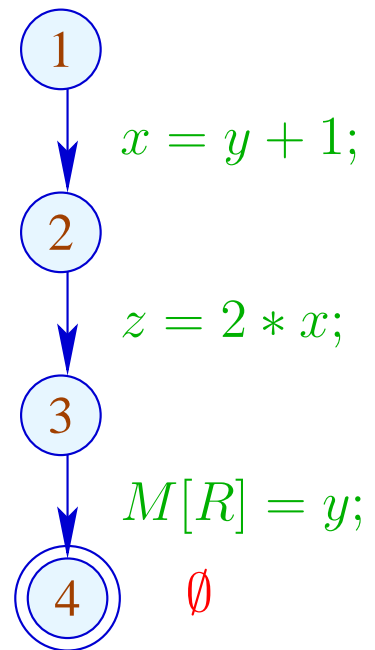


The set of truly used variables at an edge  $k = (\_, lab, v)$  is defined as:

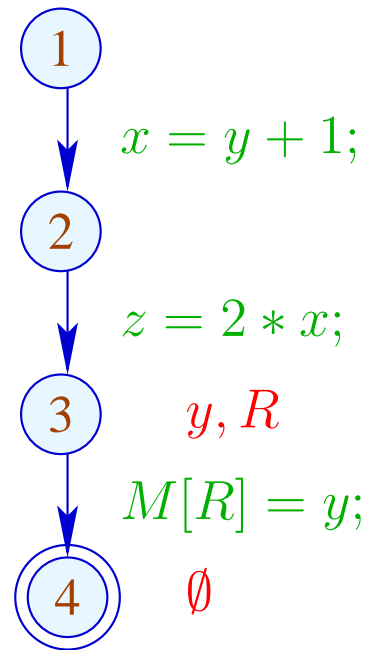
$lab$	truly used
$;$	$\emptyset$
$Pos(e)$	$Vars(e)$
$Neg(e)$	$Vars(e)$
$x = e;$	$Vars(e)$ (*)
$x = M[e];$	$Vars(e)$ (*)
$M[e_1] = e_2;$	$Vars(e_1) \cup Vars(e_2)$

(\*) – given that  $x$  is truly live at  $v$  w.r.t.  $\pi_2$  :-)

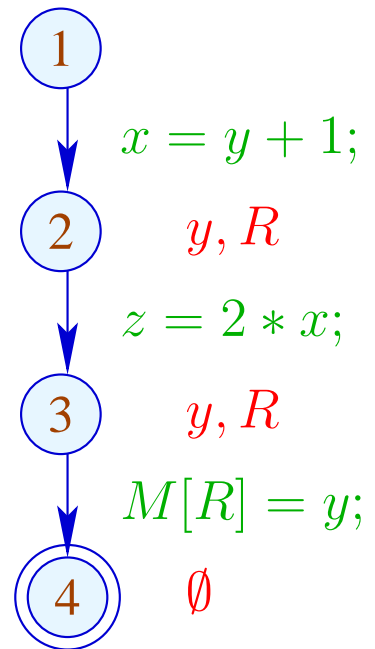
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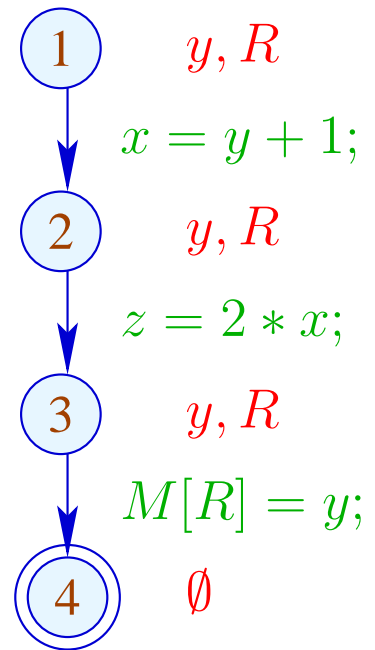
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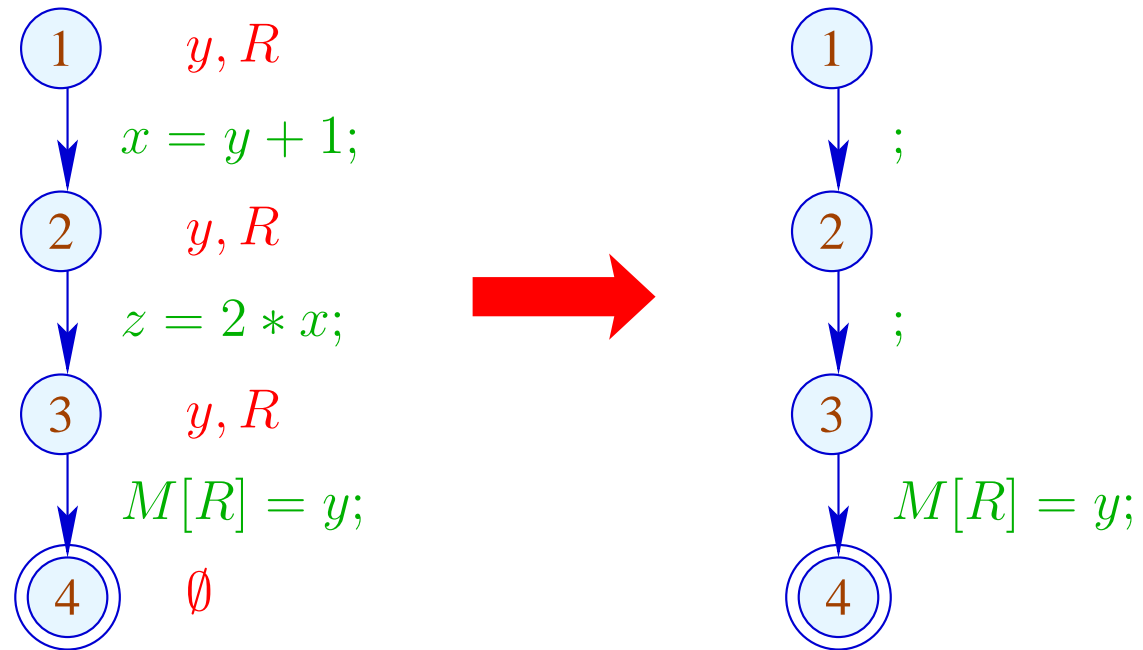


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To see this, consider for  $\mathbb{D} = 2^U$ ,  $f y = (u \in y) ? b : \emptyset$  We verify:

$$\begin{aligned} f (y_1 \cup y_2) &= (u \in y_1 \cup y_2) ? b : \emptyset \\ &= (u \in y_1 \vee u \in y_2) ? b : \emptyset \\ &= (u \in y_1) ? b : \emptyset \cup (u \in y_2) ? b : \emptyset \\ &= f y_1 \cup f y_2 \end{aligned}$$

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$\implies$  the constraint system yields the **MOP** :-))